

# Python Reference Card

## 1. Programs and Functions

The following is an example of a Program (Calculator) with a single “main” section:

```
if __name__ == '__main__':  
    print("Calculator")
```

The following is an example of a function declaration:

```
def circle_area(radius):  
    area = math.pi * radius ** 2  
    return area
```

The following is an example of an invocation of this function:

```
radius = 5.0  
area = circle_area(radius)
```

## 3. Operators

### Arithmetic Operators

Addition +

Division /

Int/floor Division //

Multiplication \*

Modulus %

Negation -

Subtraction -

## 4. Type Conversion

Example Expression	Type	Value
(1 + 2 + 3 + 4)/4	float	2.5
“1234” + str(99)	str	“123499”
11 * 0.25	float	2.75
int(2.71828)	int	2
int(11) * 0.25	float	2.75
11 * int(0.25)	int	0
int(11 * 0.25)	int	2

## 5. Math Library Methods/Constants

Signature	Purpose	Return type
math.fabs(v)	Absolute value	float
math.cos(a)	Cosine of angle a in radians	float
math.pow(v, p)	v raised to the p power	float
math.pi	The constant for p	N/A

## 6. Python functions

max(obj) → returns the largest of an iterable (string, list, tuple etc.)

min(obj) → returns the smallest of an iterable (string, list, tuple, etc)

len(obj) → returns the length of an iterable (string, list, tuple etc.)

sum() → sums the items of an iterable (list, tuple, etc.)

## 7. Lists

```
my_list = ["item1", "item2", "item3"]
```

```
my_list.append(val)    → adds an element (val) to a list
my_list.pop()         → removes the last element and returns the value
my_list.pop(i)        → removes an element at a given index (i)
my_list.copy()        → returns a copy of the list
my_list.count(val)    → returns the number of occurrences of a value
my_list.insert(i, val) → adds an element at a specified position (i)
my_list.remove(val)   → removes the first element with the specified value
my_list.reverse()     → reverses the order of the list
my_list.sort()        → sorts the list in ascending order
```

## 8. Input

### Input command

```
d = float(input("Optional Prompt"))
i = int(input())
s = str(input())
```

## 9. Output

<code>print()</code>	Can be passed a float, int, or str
<code>print("hello", end=" ")</code>	Use of the named argument <code>end</code> to change what is printed at the end of a line (default is <code>end="\n"</code> )
<code>print("hello", "world", sep="_")</code>	Use of the named argument <code>sep</code> to change what is printed in between values (default is <code>end=" "</code> )
<code>print(f"my name is {name}")</code>	Is passed an f-string with a variable referenced in the <code>{}</code>
<code>print(f" this {variable:.2f}")</code>	Is passed an f-string with a variable and a format specifier <code>.2f</code>

### Example Specifier

Example Specifier	Description
<code>s</code>	String
<code>d</code>	Integer
<code>f</code>	Fixed-point notation with 6 places of precision (for floats)
<code>.[precision]f</code>	Fixed-point notation with <code>[precision]</code> places of precision
<code>[width].[precision]f</code>	Fixed-point notation with precision and right aligned to <code>[width]</code>
<code>0[precision]d</code>	Leading 0 notation (prepends integers with <code>[precision]</code> zeros)
<code>&gt;[width]s</code>	Right-align text with spaces to <code>[width]</code> number of characters

### Complete Example

```
print(f"{5:3}{8:6.2f}")          12345678901234567890
print(f"{'hi ':>5s} {1:05d}")    5  8.00
                                hi 00001
```