Sample Written Exam #2

CS 149 Spring 2022

Writing Loops

1. In the following code, fill in the blank using the **range** function so that the program prints:

[1, 3, 5]

```
numbers = []
for i in _____:
    numbers.append(i)
print(numbers)
```

2. Fill in the blank so that the following code prints the sum of the first 5 odd numbers:

```
i = 5
sum = 0
while i > 0:
    sum += 2 * i + 1
print(sum)
```

3. Fill in the blank so that the following code prints:

1		
12		
123		
1234		
12345		

```
for i in range(1,6):
    for j in range(1, i + 1):
        _____
print()
```

4. True/False

- a. _____ An if statement may be followed by any number of else statements.
- b. _____A for loop is more appropriate than a while loop for iterating over a range of integers.
- c. _____ "3" == 3
- d. _____ You should indent blocks of code you consider important.
- e. _____ The following expression is true if and only x is equal to 6 or equal to 15.
 - x == 6 or 15
- f. _____ An equality operator always results in a boolean value.
- g. _____ Some loops will never terminate (stop looping).
- h. _____ '<' and '>' are examples of relational operators.

5. Evaluating Expressions

Complete the following table

EXPRESSION	VALUE	TYPE
True and True or False		
5 > 4 or 4 > 5		
not (5 <= 4 and 4 <= 5)		
'Tree' in ['Tree', 'House']		
f'{7 + 14 < 20}'		
'A' in {20: 'A', 30: 'B'}		

Tracing Code

6. Given the two functions defined below, answer the following questions.

```
def f(x):
    if x < 0:
        return 0
    elif x < 10:
        return x
    elif x > 20:
        return 2 * x
    else:
        return 10
def g(x,y):
    a = 0
    while x < y:
        a += f(x + y)
        x += 1
        y -= 1
    return a
```

- a. What is the value of g(1, 4)?
- b. What is the value of f(13)?
- c. What is the value of g(5, 1)?
- d. What is the value of g(10, 11)?

More Tracing Code

7. Given the two functions defined below, answer the following questions.

```
def f(x):
    if len(x) > 0:
        return x[0]
    else:
        return 'x'
def g(x, y):
    if x > 0:
        return f(y) * x
    else:
        return f(y)
def h(x, list_y):
    a = ''
    for i in list_y:
        a += g(x, str(i))
        x -= 1
    return a
```

- a. What is the value of h(0, [1, 2])?
- b. What is the value of h(3, ['a', 'b', ", 'd'])?
- c. What is the value of h(-1, [])?
- d. What is the value of h(4, 'spam')?

Writing a Loop

8. Your former coworker left you with the following code in one of your products:

```
def print_squares():
```

```
print(f"1 squared = 1")
print(f"2 squared = 4")
print(f"3 squared = 9")
print(f"4 squared = 16")
print(f"5 squared = 25")
print(f"6 squared = 36")
print(f"7 squared = 49")
print(f"8 squared = 64")
```

This code works well enough -- it prints the first eight perfect squares as it should -- but it's pretty inelegant. In addition, you've decided it would be better if it could print *any number* of squares. Therefore, you'd like to rewrite this function to take a parameter n, which indicates the number of squares you wish to print, and then it should print those n squares in the same format it now prints the first eight squares.

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Even More Tracing Code

9. What does the following code print?

```
a_list = [54, 2, 6, 14, 15]
b_list = []
last = None
for x in a_list:
    if last is not None and x > last:
        print(x)
    else:
        b_list.append(x)
    last = x
print(b_list)
```

10. What does the following code print?

```
def scramble(word, x, b):
    result = ''
    n = x
    index = 0
    while n > 0:
        result += word[index]
        n -= 1
        index = (index + b) % len(word)
    return result
print(scramble("floyd", 5, 3))
```

Style Issues

11. Each of the following functions is correct, but contains a significant style flaw. Rewrite the functions to remove the flaw.

```
def time_outdoors(wearing_hat, uv_index):
    if uv_index > 6:
        time = 1
    else:
        time = 4
    if wearing_hat == True:
        time += 1
    return time
```

```
def is_tall(age, height):
    if age <= 10 and height > 4.0 or height >= 6.0:
        return True
    else:
        return False
```